



**MEG
STUDER**

**DEV/DESIGN
SKILLS**

EXHIBITS, INFOGRAPHICS, & APPLICATIONS

Trained as a 'researcher' and a 'maker,' I aspire to craft graphics, experiences, and applications that inform and invite engagement. As a designer, my passion is integrating big(ish)-data with visual narratives and geographic expression. A curious and creative technologist, I move fluidly between physical pop-ups, print, and full-stack development. Ultimately, I love drawing out cultural connections and footprints across mediums. Teaching has enabled such research explorations within disciplinary limits, but I prefer a team-based studio environment, to create for wider audiences and collaborate on intense, inquisitive, and impactful graphics and applications.

5-11 YRS DESIGN EXPERIENCE, *TAUGHT

GRAPHICS/MODELING

Proficient: adobe suite*; sketch, framer; after-effects*, premier pro*; rhino, grasshopper, cad, 3dmax*;
Familiar: affinity, inkscape; laser & die cutting *; cnc & 3d printing ; arduino & soft circuits;

2-5 YRS DEVELOPMENT EXPERIENCE, *TAUGHT

CODE/DATA/CARTOGRAPHY

Proficient: PERN/MERN stack, Heroku, Git*; JS*, HTML*, CSS*, SASS; d3.js*, mapbox, leaflet, arcgis*;
Familiar: Google Analytics; AWS; Python*/Beautiful Soup; PHP; three.js*, p5.js*, paper.js*; qgis, tableau;
Interested: Ruby; R; Drupal; jquery/gs animation*; ux design, prototyping*, and testing;

**DEV/DESIGN
PROFESSIONAL
EXPERIENCE**

2012-CURRENT

DESIGNER, FOUNDER SITEATIONS STUDIO (CHICAGO)

Exhibit Designer and Interaction/Application Developer

2008-2012

ASSOCIATE STOSS LANDSCAPE URBANISM (BOSTON)

Landscape Designer

2008

DESIGNER LANDWORKS (BOSTON)

Landscape and Presentation Design

As a designer at Siteations, I develop apps for cultural institutions and architectural exhibits; recent clients include the Newberry Library and Anacyle Studio. My work at Stoss and Landworks included managing competitions, master plans, installations, and landscape designs for projects at a range of scale in the US, Europe, Eurasia, China, & Tawian. I supervised interns, attended client and consultant meetings, led presentations, exhibitions, and community meetings.

**DEV/DESIGN
ACADEMIC
EXPERIENCE**

2017-CURRENT

PM, DEVELOPER SCHOOL OF ARCH, UVA (CHARLOTTESVILLE)

Landscape Studies Initiative (2017-current)

2016-CURRENT

P-T PROFESSOR SCHOOL OF ARCH, IIT (CHICAGO)

Landscape Architecture Instructor (2016, 2018)

2013-2016

LECTURER SPITZER SCHOOL OF ARCH, CITY COLLEGE (NYC)

Landscape Architecture Instructor (2013-2015 full-time)

Across the graduate/professional programs at UVA, IIT, and City College, my teaching and curriculum construction responsibilities include graduate core research courses, studio, and lab courses on parametric computation and digital representation. My project management work on the Landscape Studies Initiative includes training research assistants as well as researching and prototyping features for a digital landscape design platform.

**DEV/DESIGN
EDUCATION**

2008

MLA LANDSCAPE ARCHITECTURE & REGIONAL PLANNING

University of Pennsylvania (Philadelphia) honors

2003, 2005

MAs ARCHITECTURAL HISTORY, MODERN ART CRITICISM

Architectural Association (London) distinction; Columbia University (New York)

2002

BSC ARCHITECTURE, ANTHROPOLOGY, ART (MINOR)

Washington University (St. Louis) honors

CONTACT

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