



MEG STUDER

Chicago

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FRONT-END ENGINEERING & DESIGN

TECH SKILLS

Proficient: JavaScript, Node, Express, Sequelize, React, Redux, HTML/CSS, Git, d3

Familiar: Leaflet, Interact, Processing, jQuery, Bootstrap, PHP, MySQL, PostgreSQL

Interest: Arduino, Paper, Immutable, Python, Rhino/Grasshopper, GDAL, 3d printing

PROJECTS

AGILE-ARMATURE www.agilearmature.herokuapp.com 2017

WYSIWYG app that converts wireframe graphics into HTML/CSS

- Co-developed svg drag-&-drop editor with interact library, made scripts to recognize wireframe hierarchies convert into HTML 'div's' and CSS.
- Dev. stack: React, Redux, Interact, Sequelize, Express, Node, Sass, HTML/CSS

CALL ME ISHMAEL *deploying soon* 2017

Multi-page data-visualization of 19th century whaling journeys

- Wrote RegEx-based parsing program to translate ships' logs for database seeding and api access, developed geographic and network animations with d3 library.
- Dev. stack: React, Redux, d3, RegEx, Sequelize, Express, Node, HTML/CSS

MNEMONIC MAKING www.mnemonic-making.com 2013-2014

Interactive building-block-kit that records/shares users' architecture designs

- Designed and co-built kit elements, from electrical circuits to data-storage schema and web interface.
 - Dev. stack: Processing, Arduino, PHP/CSS, MySQL
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EXPERIENCE

EXHIBITION & INTERACTION DESIGNER 9.2012-current

Siteations Studio, for Newberry Library, ANAcycle Studio, + (NYC, Chicago)

- Design of exhibition architecture, applications, and presentation materials
- Made award-winning layouts for the Bi-City Biennale of Urbanism/Architecture (Shenzhen), developing 'Polyglot-Productions' app for Newberry Library (Chicago)

PROFESSOR OF LANDSCAPE ARCHITECTURE 9.2013-12.2016

City College of New York (NYC), University of Pennsylvania (Philadelphia)

- Designed and delivered graduate research courses, design studios, parametric computation courses; 14 courses, 11 lectures, 3 exhibitions, 1 NEH fellowship

ASSOCIATE, URBAN & LANDSCAPE DESIGNER 8.2008-8.2012

Stoss Landscape Urbanism (Boston)

- Developed competitions, master plans, and landscape designs at a range of scales in the US, Europe, and China; from \$15k pop-ups, \$1 million plazas, lead landscape teams on multi-million dollar planning projects.
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EDUCATION

SOFTWARE DEVELOPMENT IMMERSIVE 1.2017-4.2017

Fullstack Academy (Chicago)

MLA, MAs Landscape Architecture, Art & Arch. History 9.2003-5.2008

University of Pennsylvania (Philadelphia), *honors*

Architectural Association (London), *distinction*; Columbia University (NYC)

BSC Architecture, Anthropology, Art (minor) 9.1998-5.2002

Washington University (St. Louis), *summa cum laude*